Faster Tree Edit Distance via APSP Equivalence

Master Thesis Presentation

Jakob Nogler

Supervised by

Adam Polak (Bocconi University) David Steurer

with contributions from

Barna Saha (UC San Diego)Virginia Vassilevska Williams (MIT)Yinzhan Xu (UC San Diego)Christopher Ye (UC San Diego)

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3. Insert a character c with cost $\delta(\varepsilon, c)$

abcef ______ abcxef

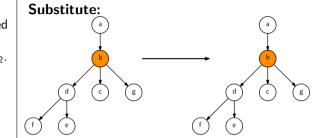
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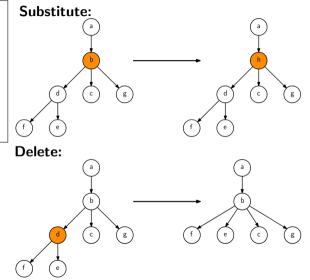
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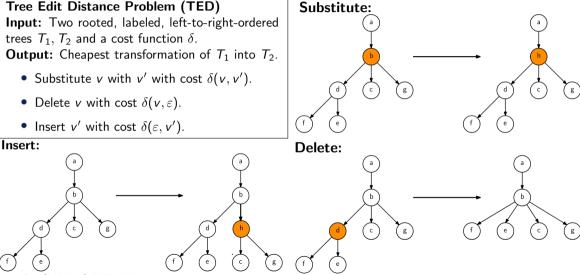
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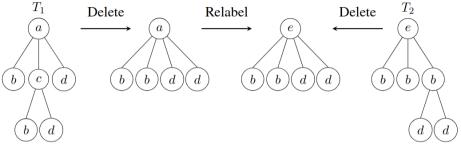


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TED reformulated





- Relabel v to v' with cost $\delta(v, v')$.
- Delete v from T_1 with cost $\delta(v, \varepsilon)$.
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Background: Introduced by Selkow in the late 1970s. Applications in computational biology, structured data anaylsis, image processing, compiler optimization, and more.

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Last three fall within decomposition strategy framework formalized in [Dulucq and Touzet, 2003]. For algorithms within the framework a $\Omega(n^3)$ lower bound exists.

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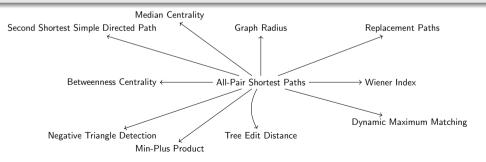
All-Pair Shortest Paths Tree Edit Distance

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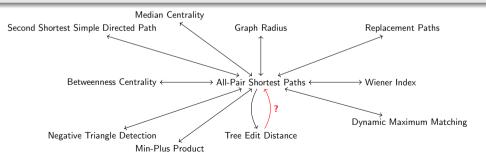


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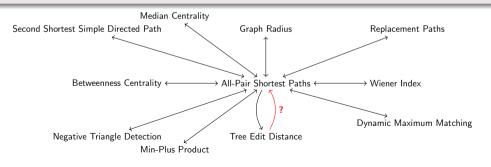
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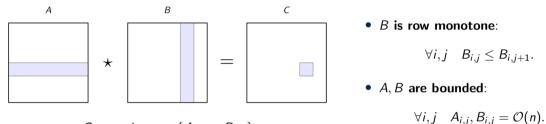
There is no algorithm for APSP running in time $\mathcal{O}(n^{3-\varepsilon})$ for any $\varepsilon > 0$.



Question 2: is TED equivalent to APSP?

Key component to achieve truly subcubic algorithms for unweighted TED:

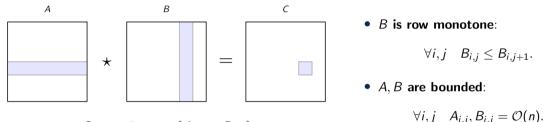
Monotone Min-plus Product



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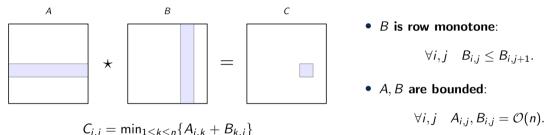


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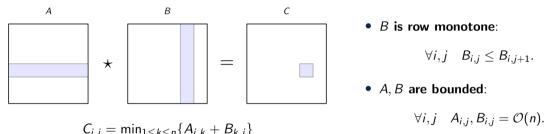


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Question 3: is there a $\mathcal{O}(n^{(\omega+3)/2})$ algorithm for unweighted TED?



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There is an algorithm for TED running in time $\mathcal{O}(T_{APSP}(n) + n^{2+o(1)})$.



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Sketch of the Reduction

Similarity of Strings

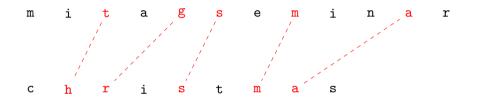
Instead of computing the edit distance between two strings $A = a_1 \cdots a_n$, $B = b_1 \cdots b_n$, we compute the similarity between A, B.



 $\eta(a_i, b_j) \coloneqq \delta(a_i, \varepsilon) + \delta(\varepsilon, b_j) - \delta(a_i, b_j)$ "how much I save by substituting a_i with b_j "

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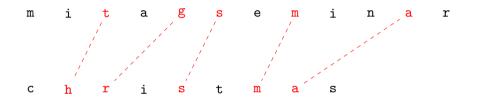


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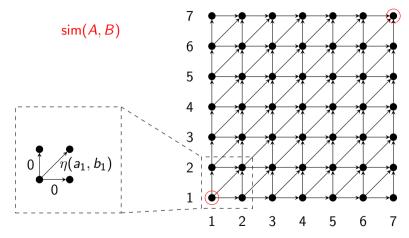


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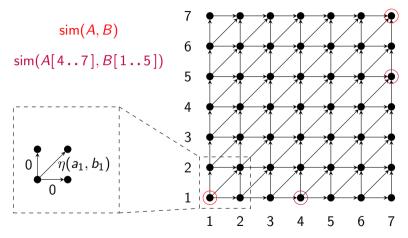
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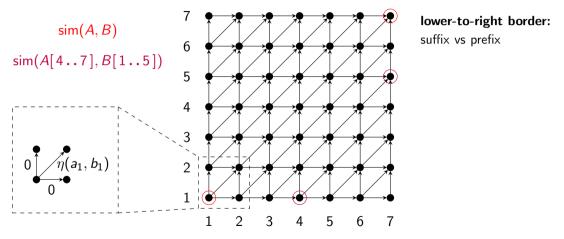
The string alignment graph summarizes the DP scheme computing the similarity.



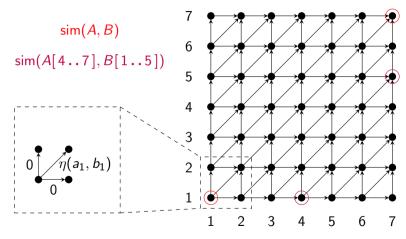
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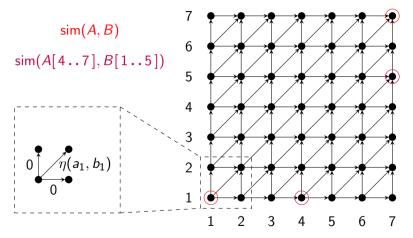
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lower-to-upper border: infix vs whole

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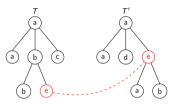
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 $\mathcal{O}(n^2)$ to compute all

Bedtime reading: "Semi-local string comparison: algorithmic techniques and applications" by Alexander Tiskin

Similarity of Trees

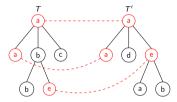
We compute the similarity between T and T'.



 $\eta(\mathbf{v},\mathbf{v}') \coloneqq \delta(\mathbf{v},\varepsilon) + \delta(\varepsilon,\mathbf{v}') - \delta(\mathbf{v},\mathbf{v}')$ "how much I save by substituting \mathbf{v} with \mathbf{v}' "

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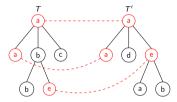
sim(T, T') = "maximum weight of similarity matching"

Condition on similarity matching: for any two matched vertices (v, v') and (u, u')

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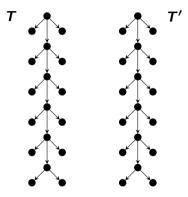
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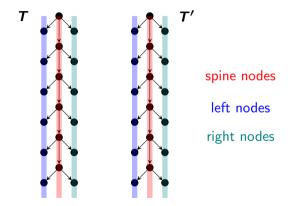
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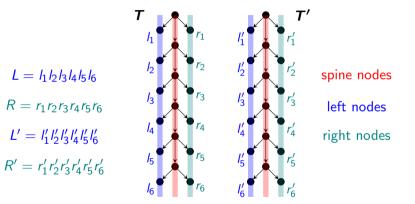
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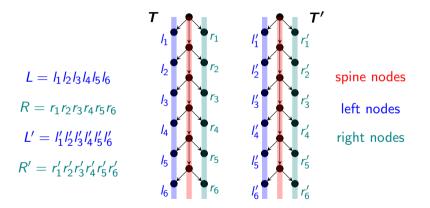
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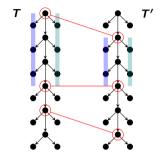
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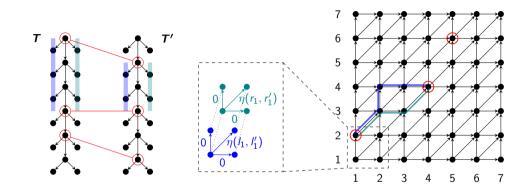
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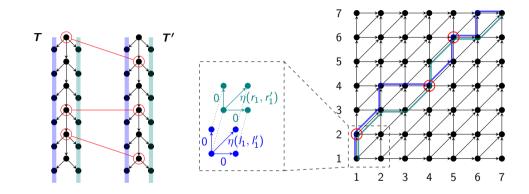


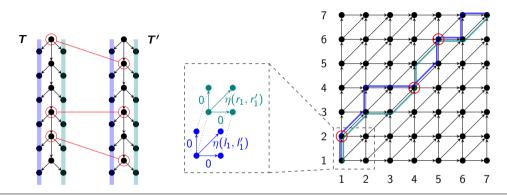
...with the assumption that spine, left and right nodes of T only match with nodes of their same type (color) in T', respectively.



7	•	٠	٠	٠	٠	٠	•
6	•	٠	٠	٠	$oldsymbol{O}$	٠	٠
5	•	•	٠	•	•	•	٠
4	•	•	٠	$oldsymbol{O}$	٠	•	٠
3	•	•	•	•	٠	•	•
2	$oldsymbol{O}$	•	٠	•	٠	•	٠
1	•	•	٠	•	•	•	•
	1	2	3	4	5	6	7

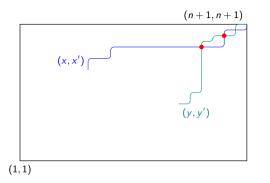




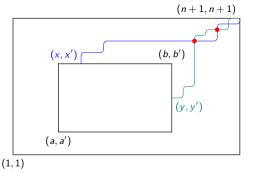


sim(T, T') equals to the maximum achievable sum of:

- 1. the weight of a path from (1,1) to (n+1, n+1) in the alignment graph of sim(L, L');
- 2. the weight of a path from (1,1) to (n+1, n+1) in the alignment graph of sim(R, R'); and
- 3. values $\eta(c_i, c'_{i'})$ for (i, i') where the two paths intersect (each c_i and $c'_{i'}$ appears at most once).



- 1. the weight of a path from (x, x') to (n + 1, n + 1) in the alignment graph of sim(L, L');
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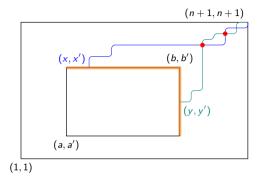
Divide et Conquer Scheme

Input:

• The lower-left corner (*a*, *a*') and upper-right corner (*b*, *b*') of a rectangle.

Output:

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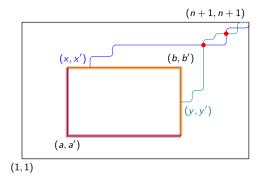
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•
$$sim((x, x'), (y, y'))$$

 $\forall (x, x'), (y, y') \in ([a . . b] \times \{b'\}) \cup (\{b\} \times [a' . . b']).$

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- 1. the weight of a path from (x, x') to (n + 1, n + 1) in the alignment graph of sim(L, L');
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- 3. values $\eta(c_i, c'_{i'})$ for (i, i') where the two paths intersect (each c_i and $c'_{i'}$ appears at most once).



Divide et Conquer Scheme

Input:

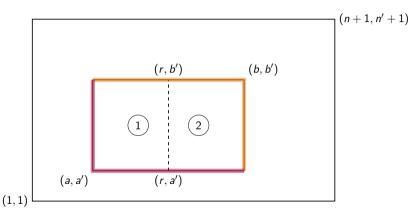
- The lower-left corner (*a*, *a*') and upper-right corner (*b*, *b*') of a rectangle.
- $sim((x, x'), (y, y')) \\ \forall (x, x'), (y, y') \in ([a . . b] \times \{b'\}) \cup (\{b\} \times [a' . . b']).$

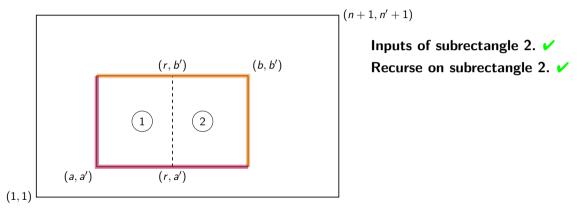
Output:

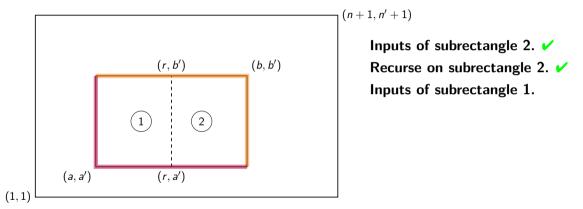
•
$$sim((x, x'), (y, y'))$$

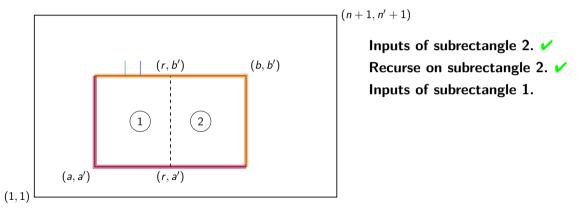
 $\forall (x, x'), (y, y') \in ([a . . b] \times \{a'\}) \cup (\{a\} \times [a' . . b']).$

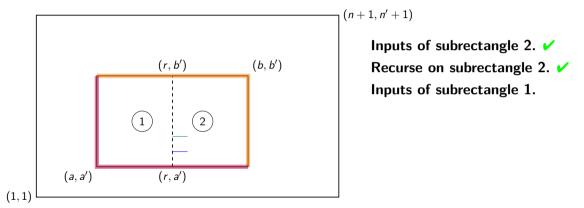
- 1. the weight of a path from (x, x') to (n + 1, n + 1) in the alignment graph of sim(L, L');
- 2. the weight of a path from (y, y') to (n + 1, n + 1) in the alignment graph of sim(R, R'); and
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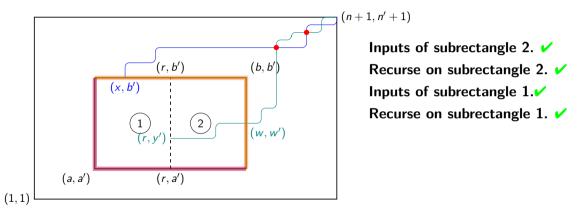




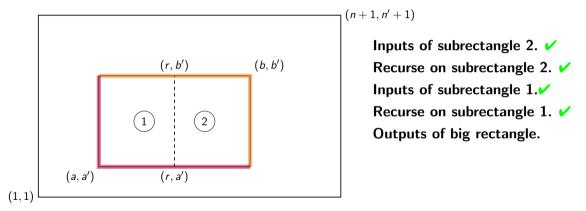


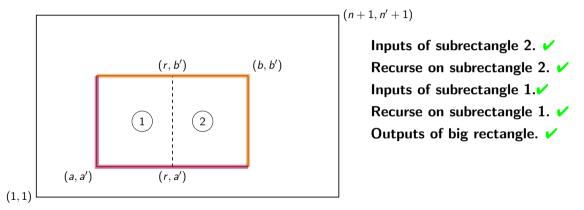






$$sim((x,b'),(r,y')) = \max_{(w,w')} \left\{ sim(R[r \cdot \cdot w), R'[y' \cdot \cdot w']) + sim((x,b'),(w,w')) \right\}.$$





Since we can handle vertical "cuts", we can also handle horizontal "cuts".



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We obtain the recurrence

 $T(n) = 4T(n/2) + \mathcal{O}(T_{\text{APSP}}).$

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I cheated a bit... in the scheme I need to remember whether spines nodes are already mapped.

A Divide and Conquer Scheme for TED on Caterpillar Trees III

Since we can handle vertical "cuts", we can also handle horizontal "cuts".



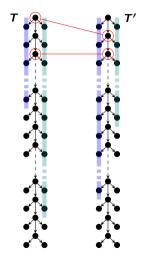
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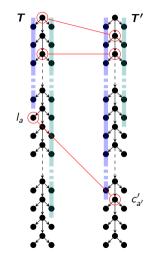
$$T(n) = 4T(n/2) + \mathcal{O}(T_{\text{APSP}}).$$

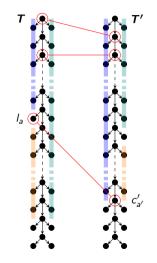
Thus,
$$T(n) = O(T_{APSP})$$
 assuming $T_{APSP} = O(n^{2+\varepsilon})$ for some $\varepsilon > 0$.

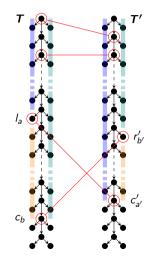
I cheated a bit... in the scheme I need to remember whether spines nodes are already mapped.

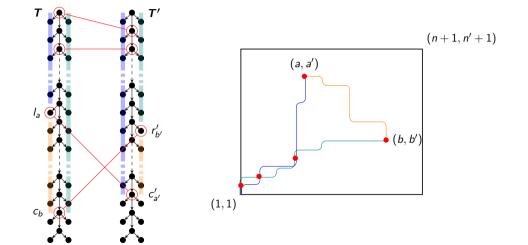
Q: How to drop the assumption that spines, left and right nodes map only nodes of the same type?







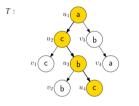


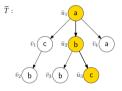


We generalize TED on caterpillar trees to Spine Edit Distance.

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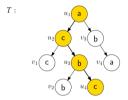
Input: trees T, T', root-to-leaf paths $S \subseteq T, S' \subseteq T'$, and $sim(sub(v), sub(v')) \quad \forall (v, v') \in (T \times T') \setminus (S \times S')$.

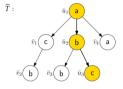




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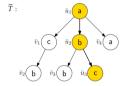
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Output: sim(sub(v), sub(v')) $\forall (v, v') \in S \times S'$.

T:

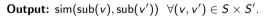
Why?

- There are still spine, left, and right nodes.
- The underlying paths are not in string alignment graphs anymore but in forest alignment graphs.



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 $\textbf{Input: trees } \mathcal{T}, \mathcal{T}', \text{ root-to-leaf paths } S \subseteq \mathcal{T}, S' \subseteq \mathcal{T}', \text{ and } sim(sub(v), sub(v')) \ \forall (v, v') \in (\mathcal{T} \times \mathcal{T}') \setminus (S \times S').$

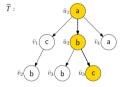


T:

Why?

- There are still spine, left, and right nodes.
- The underlying paths are not in string alignment graphs anymore but in forest alignment graphs.

We also prove that TED on arbitrary trees is fine-grained equivalent to Spine Edit Distance.



Thanks!