

Hardness of Tree Edit Distance and Friends

Bingbing Hu¹ **Jakob Nogler**² Barna Saha¹

¹UC San Diego

²MIT

(String) Edit Distance

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Output: Cheapest transformation of S_1 into S_2 using deletion, insertions and substitutions.

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“Unweighted” (String) Edit Distance: all costs are one

(String) Edit Distance Algorithms

References	Time	Remarks
Vin68, NW70, Sel74, WF74	$\mathcal{O}(n^2)$	textbook algorithm
MP80	$\mathcal{O}(n^2 / \log^2 n)$	small alphabets and integer weights only
BF05	$\mathcal{O}(n^2 \log \log n / \log^2 n)$	small integer weights only
BI18	$\Omega(n^{2-o(1)})$	under SETH, already for unweighted

Dynamic (String) Edit Distance

Strings undergo updates (insertion/deletions and substitutions), and we need to maintain their edit distance.

$$\text{ed(port , arts)} = 3$$

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Question: Can we do better than recomputing from scratch?

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References	Update Time	Remarks
CKM20	$\tilde{\mathcal{O}}(n)$	unweighted
CKM20	$\tilde{\mathcal{O}}(n \cdot \min(\sqrt{n}, W))$	uniform weights, W is maximum weight
GK25	$\tilde{\mathcal{O}}(nW)$	arbitrary weights
CKW23	$\Omega(n^{1.5-o(1)})$	under APSP, large W

**This Paper:
Generalization of (String) Edit Distance
in the Dynamic Setting**

Tree Edit Distance

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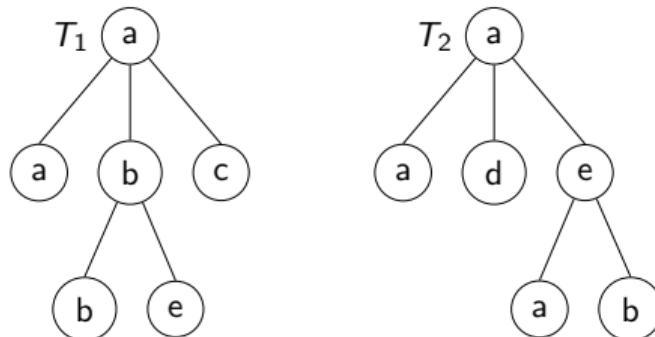
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↓ Generalization on Trees

Tree Edit Distance Problem (TED)

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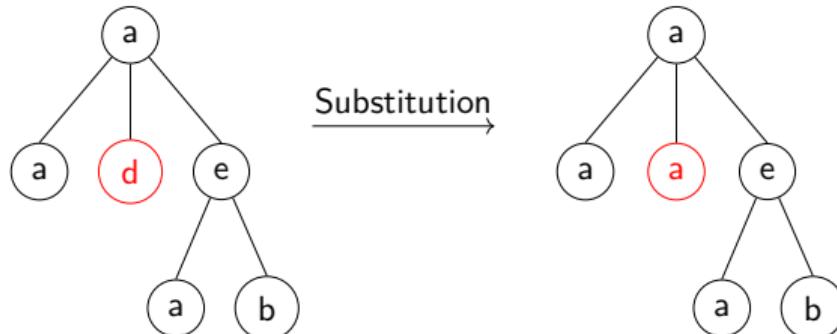
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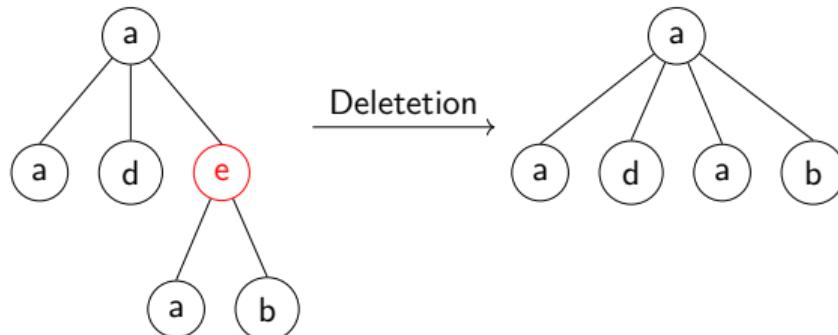
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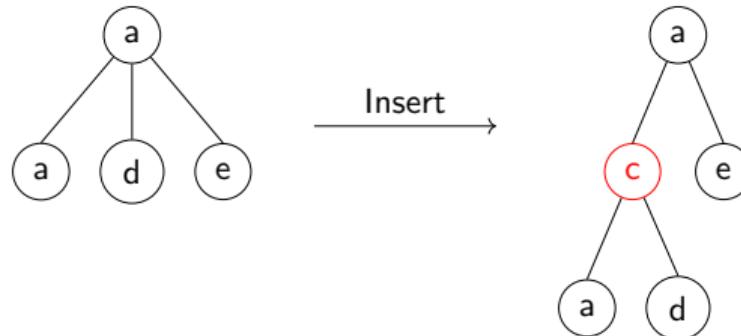
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Algorithms for Tree Edit Distance

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SZ89	$\mathcal{O}(n^4)$	weighted
Klein98	$\mathcal{O}(n^3 \log n)$	weighted
DMRW10	$\mathcal{O}(n^3)$	weighted
BGMW20	no $\mathcal{O}(n^{3-\varepsilon})$ algo under APSP	weighted
NPSVWXY25	$n^3 / 2^{\Omega(\sqrt{\log n})}$	weighted
Mao22	$\mathcal{O}(n^{2.9546})$	unweighted
Dürr23	$\mathcal{O}(n^{2.9148})$	unweighted
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Question 1: How about *Dynamic Tree Edit Distance*?

Question 2: Is Unweighted Edit Distance on trees harder than on strings?

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⇓ About Balanced Sequence of Parenthesis

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Input: A string S over a set of parenthesis

Output: Closest S' to S w.r.t. edit distance such that S' is balanced

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$$S = ((\{)) \rightarrow S' = (\{\})$$

distance = 3

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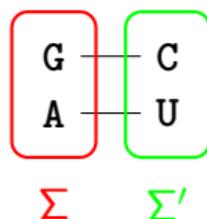
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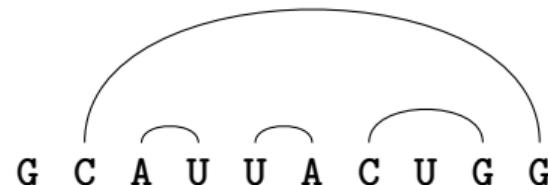
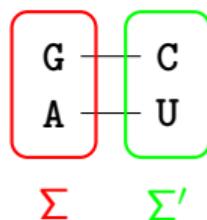
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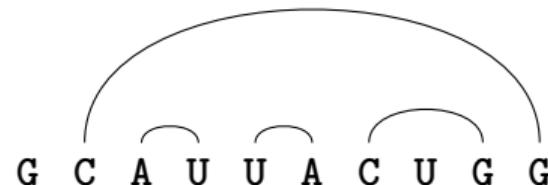
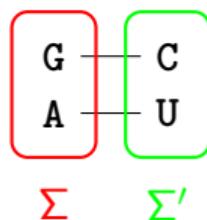


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Relation with edit distance: we can embed edit distance in RNA folding.

Algorithms for Dyck Edit Distance and RNA Folding

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Our Results: Bad News...

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Question 1: How about *Dynamic Tree Edit Distance*?

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Theorem

For any $\varepsilon > 0$, there are no dynamic algorithms:

- for weighted TED with $\mathcal{O}(n^{3-\varepsilon})$ update time, unless Weighted 4-Clique Conj. fails;
- for unweighted TED with $\mathcal{O}(n^{2-\varepsilon})$ (comb.) updated time, unless k -Clique Detection Conj. fails.

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Thanks!